**Angle measurements for hex1.xml**

Using the technique shown in yaw.png and pitch.png, use the default Mujoco viewer to find all of the following angles.

|  |  |  |
| --- | --- | --- |
|  | Forward 100% | Backward 100% |
| yaw\_front\_left | -0.881 (-1) | 0.881 (1) |
| yaw\_mid\_left | -0.766 (-1) | 0.766 (1) |
| yaw\_back\_left | -0.881 (-1) | 0.881 (1) |
| yaw\_front\_right | 0.881 (1) | -0.881 (-1) |
| yaw\_mid\_right | 0.766 (1) | -0.766 (-1) |
| yaw\_back\_right | 0.881 (1) | -0.881 (-1) |

|  |  |  |
| --- | --- | --- |
|  | Up 100% | Down 100% |
| pitch\_front\_left | 0.817 (1) | -0.358 (-1) |
| pitch\_mid\_left | 0.836 (1) | -0.358 (-1) |
| pitch\_back\_left | 0.831 (1) | -0.358 (-1) |
| pitch\_front\_right | 0.86 (1) | -0.358 (-1) |
| pitch\_mid\_right | 0.836 (1) | -0.358 (-1) |
| pitch\_back\_right | 0.818 (1) | -0.358 (-1) |